

VILLAINS

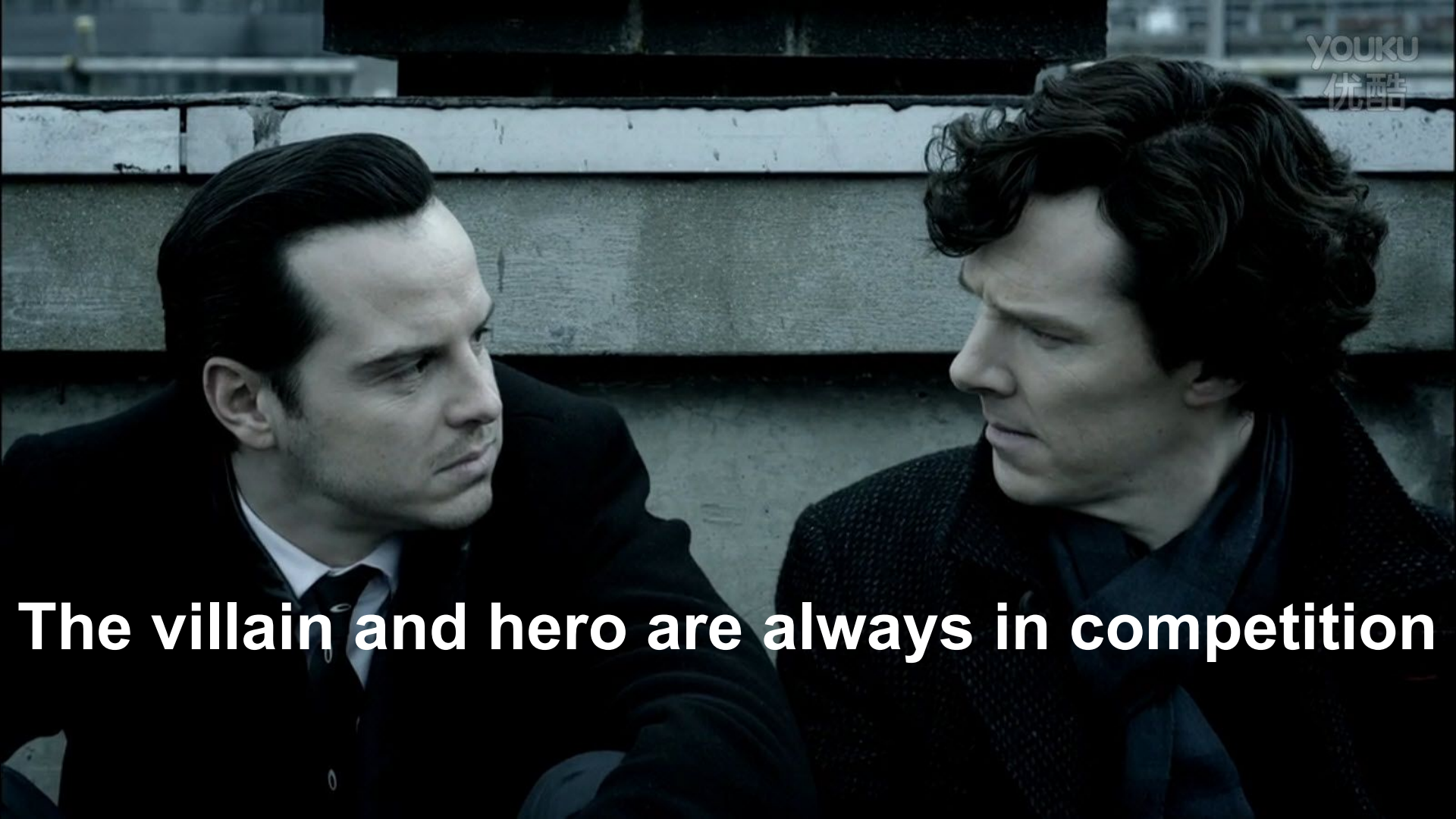


Comedic & Tragic Villainy



A pair of hands is shown from the chest up, manipulating a string puppet. The hands are positioned on either side of the frame, with fingers deftly pulling and releasing thin, light-colored strings. The puppet's head and torso are visible in the center, though its features are not clearly defined. The background is a solid, deep blue, creating a moody and focused atmosphere. The lighting is soft, highlighting the hands and the strings against the dark backdrop.

You control every aspect of the story.



The villain and hero are always in competition

Villains are people too



The villain should be more powerful than the hero.



Villains don't ignore their own weaknesses.



**The villain should not be
evil in all respects.**



The villain must
have a very good
reason . . .

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. . .to do very
bad things.





The villain should actively pursue his goals.

The first encounter



1. Use the villain character development worksheet to design the right villain for your story.
2. Use the scene outline sheet to do a loose outline of the scene where your hero first meets the villain.
3. Start writing (or revising) the scene.